

Towards autonomous and optimal excavation of shield machine: a deep reinforcement learning-based approach

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The pseudo-code for the implementation of the training environment

Input: Action $\{\tilde{T}_k, \tilde{F}_k\}$

Output: Observation $\{n_{c,k}, \dot{x}_k, P_{gw,k}, c_k, \varphi_k\}$, reward $\{r_k\}$, Done $\{\text{True or False}\}$

• **Initialization:**

1. Load the geological data look-up table;
2. Load the machine-ground interaction DNN model;
3. Step number $k \leftarrow 0$;
4. Output the initial observation to the DRL agent;

• **function step** (\tilde{T}_k, \tilde{F}_k):

1. $T_k \leftarrow \tilde{T}_k, F_k \leftarrow \tilde{F}_k$;
 2. **if** $k <$ the number of training steps:
step number $k \leftarrow k+1$;
else:
 $k \leftarrow 0$;
end if
 3. Read geological data $\{P_{gw,k}, c_k, \varphi_k\}$;
 4. Scale the actual action $\{T_k, F_k\}$ and geological data $\{P_{gw,k}, c_k, \varphi_k\}$ by dividing by their corresponding maximum values;
 5. Calculate $\{n_{c,k}, \dot{x}_k\}$ using the machine-ground interaction DNN model;
 6. Scale $\{n_{c,k}, \dot{x}_k\}$ by dividing by their corresponding maximum values;
 7. Calculate the reward r_k value using Eq. (31);
 8. Done \leftarrow Is_done ($T_k, F_k, n_{c,k}, \dot{x}_k$);
return observation, reward, Done
- end function**
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