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Dynamic joint resource allocation in maritime wireless communication networks: a meta-reinforcement learning approach based on knowledge embedding

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Abstract: As human exploration of the ocean expands, the demand for continuous, high-quality, and ubiquitous maritime communication is steadily increasing. However, the dynamic nature of the marine environment and resource constraints present significant challenges for traditional heuristic resource allocation methods, complicating the balance between high-quality communication and limited network resources. This results in suboptimal system throughput and an over-reliance on specific problem structures. To address these issues, in this paper we introduce a joint resource allocation method based on knowledge embedding. The proposed approach includes an action distribution alignment module designed to improve resource utilization by preventing unreasonable action-output combinations. Furthermore, by integrating knowledge embedding with meta-reinforcement learning techniques, a physical guidance loss function is formulated, which effectively reduces the sample size required for model training, thereby enhancing the algorithm's generalization capabilities. Simulation results show that the proposed method achieves an increase in average system throughput of 31.19% compared to the MAML-PPO algorithm and 80.91% compared to the RL2 algorithm, across various channel environments.

Key words: Marine wireless communication; Resource allocation; Knowledge embedding; Meta-reinforcement learning
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1 Introduction

With the increasing exploration of the ocean, the demand for high-quality wireless communication with full-time, all-encompassing coverage at sea is growing rapidly. This has become a core objective for the development of next-generation communication technologies, such as beyond 5G (B5G) and 6G. Achieving this vision necessitates the integration of efficient transmission methods, wide-area coverage, and heterogeneous resource orchestration within maritime wireless communication networks. Such integration is crucial for delivering ubiquitous, intelligent information services that seamlessly combine communication, computing, and perception (Yin et al., 2023) to support complex tasks across space, air, sea, and specific regions.

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However, the marine environment presents significant challenges in densely deploying and supporting high-power base stations. Mobile platforms such as ships, large drones, and aircraft are increasingly being used to overcome these limitations. While offering flexibility, these platforms also lead to scarce wireless network resources and limited service capabilities. Furthermore, the complex and dynamic nature of ocean channel environments, along with the constantly changing topology of network nodes, make it difficult for any static resource allocation scheme to effectively address the communication needs of maritime networks. This highlights the urgent need for flexible wireless network resource allocation schemes capable of adapting to evolving conditions.

Human maritime activities often rely on various types of nodes, including ships, drones, aircraft, submarines, buoys, and satellites, to achieve high-quality communication over wide areas. This necessitates the unified management and allocation of heterogeneous resources. However, the vastness of the ocean, multiplicity of network nodes, and diversity of services—each with significantly varying resource demands—pose considerable challenges for efficient resource allocation. As a result, resource allocation in these settings requires high real-time performance, wide coverage, and the ability to handle complex and dynamic conditions. Existing time-frequency resource allocation technologies, which rely on fixed frequency bands and subcarriers, struggle to meet the evolving demands of maritime communication. Therefore, there is an urgent need for more flexible and scalable resource allocation technologies capable of accommodating the growing complexity and capacity requirements of maritime wireless communication networks.

Currently, orthogonal frequency division multiple access (OFDMA) (Yuan et al., 2023; Ferreira et al., 2024; Jha et al., 2024; Yan et al., 2024; Jin, Ma, et al., 2025) is one of the core wireless resource allocation technologies in land-based wireless transmission systems, offering flexible spectrum allocation and high spectral efficiency. The OFDMA framework provides a structured approach to resource allocation, supporting dynamic frequency selection, enabling the division of resource blocks across multiple subcarriers (Bartosz Bossy et al., 2022), and allowing the management of modulation schemes and power levels for each subcarrier (Li et al., 2022). However, the solution space for allocation schemes is vast. Additionally, power and spectrum allocation in wireless communication networks is a typical NP-hard, non-convex problem, presenting significant challenges for traditional solution methods. As a result, resource allocation strategies in OFDMA-based wireless networks often rely on heuristic techniques (Gautam et al., 2019; Yang et al., 2022; Švedek et al., 2023; Wang et al., 2023) or deep learning methods (Le et al., 2019; Tseng et al., 2023; Zhang et al., 2023; Tan et al., 2024). For example, Gautam et al. (2019) investigated relay selection and power allocation for simultaneous wireless information and power transfer (SWIPT) in multi-user OFDMA systems. Their proposed method optimized the power allocation ratio and relay assignment, significantly improving throughput and energy efficiency. Similarly, Yang et al. (2022) developed a power allocation strategy for macro/micro cellular heterogeneous networks using the heuristic bat algorithm (WEBA), which enhances convergence accuracy and energy efficiency optimization. However, this approach may encounter challenges related to increased computational complexity when applied to larger networks or more complex interference models.

To tackle the energy efficiency resource allocation problem for OFDMA heterogeneous networks (HetNets), Le et al. (2019) applied the successive convex approximation method to approximate the optimal solution for resource block and power allocation, effectively addressing non-convex optimization challenges. Their proposed method satisfies both quality of service (QoS) and fairness constraints. Similarly, Tseng et al. (2023) used deep learning to address video transmission resource management in OFDMA-NOMA systems. By incorporating an additional penalty term into the loss function, they achieved improvements in average capacity and reductions in non-compliant resource allocations.

Thus, OFDMA is a promising technology for achieving seamless communication with wide-area coverage at sea. Experts and scholars have already embarked on exploring its applications across diverse environments, including land, sea, and air (X. Wang

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et al., 2024; Liu et al., 2021; Yang et al., 2024; Su et al., 2021; Kim et al., 2023; Han and Choi, 2022; Hu et al., 2024; Wang and You, 2024). For instance, Hu et al. (2024) introduced a flexible aggregated federated learning approach grounded in OFDMA within an onshore wireless federated learning scenario. This innovation addresses the challenge of optimizing client selection, subchannel allocation, and modulation techniques in resource-constrained wireless networks, thereby enhancing the convergence speed and accuracy of federated learning. Additionally, Kim et al. (2023) proposed a deep learning-based spectrum sensing solution within an underwater acoustic cognitive radio network scenario that leverages OFDMA. This solution tackles the issue of improving spectrum sensing accuracy within limited sensing times and is well-suited for underwater equipment, albeit with relatively high computational complexity. The marine wireless communication environment exhibits distinct characteristics compared to terrestrial environments: marine nodes move at high speeds (L. Wang et al., 2024), are widely distributed, and exhibit significant diversity in types (Ning et al., 2023), accompanied by diverse service demands. Consequently, node energy consumption is constrained, communication channels show rapid time-variability (Meister et al., 2024), and there is a high demand for real-time allocation strategies. Traditional heuristic methods often yield locally optimal solutions, struggling to adapt to dynamic or evolving scenarios. Meanwhile, pure deep reinforcement learning methods are typically tailored for single tasks, requiring substantial training data and suffering from low sample efficiency. Therefore, the direct application of existing terrestrial OFDMA heuristic or deep learning resource allocation techniques (Jin et al., 2025) to marine scenarios poses significant challenges.

Meta-learning, particularly in the context of reinforcement learning, has the potential to overcome the limitations of static and heuristic methods in such dynamic environments. The introduction of meta-reinforcement learning provides a novel perspective for addressing these issues. Several studies have explored the integration of communication resource allocation techniques with meta-learning approaches to address the challenges inherent in dynamic maritime communication networks. For instance, Letchford et al. (2020) introduced a meta-learning approach that balances fairness and spectral efficiency, addressing the resource allocation challenge in overloaded OFDMA systems, particularly in high-demand scenarios. Tefera et al. (2023) proposed a deep reinforcement learning (DRL)-assisted optimization model for downlink OFDMA systems. By leveraging DRL, their method achieves superior throughput and signal-to-interference-plus-noise ratio (SINR) compared to conventional optimization techniques.

Qiushuo Hou's (2023) team at Zhejiang University, China, combined the model-independent meta-learning algorithm and unsupervised learning mechanisms to offer a novel solution for rapidly and continuously optimizing resource allocation under variable channel state information distribution. Chen et al. (2022) introduced a cache-assisted collaborative task offloading and resource allocation strategy grounded in meta-reinforcement learning within the multi-access edge computing context. This strategy addresses the issue of resource wastage due to redundant task computation and transmission in IoT applications, significantly enhancing the quality of experience (QoE) for users. However, it encounters constraints in managing multi-user dynamic resource allocation and multi-user interference. Dhuheir et al. (2024) presented a UAV-assisted energy harvesting framework using meta-reinforcement learning within the context of wireless energy harvesting for IoT devices in disaster-stricken areas. This framework addresses the challenge of maximizing energy harvesting for IoT devices under resource constraints, thereby improving energy harvesting efficiency and coverage, although it has a relatively high computational complexity.

In addition, Sun et al. (2022) presented a transfer learning framework based on multi-agent deep Q-networks (MADQN), aimed at maximizing the aggregate rate for all users through dynamic allocation strategy adjustments. Wang et al. (2022) integrated knowledge distillation into the multi-agent algorithm TL-MADQN, enhancing convergence speed and data rates. This approach addresses the challenge of integrating subcarrier and power allocation in a 5G multi-cell MISO-OFDMA system, effectively meeting substantial access demands and high data rate requirements. Meanwhile, Hou et al.

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(2023) combined the model-agnostic meta-learning (MAML) algorithm with an unsupervised learning mechanism, providing a novel method for optimizing resource allocation in environments with fluctuating channel state information (CSI). Shi et al. (2025) proposed a user-level configuration adaptive framework based on meta-reinforcement learning in the scenario of real-time edge video analysis. This framework addresses the challenge of optimizing quality of experience (QoE) under dynamic network and video content conditions. However, the efficacy of the proposed method depends heavily on the quantity and quality of the learning data.

While existing meta-DRL-based dynamic resource allocation methods have made notable progress, they still face significant challenges: (1) Meta-DRL approaches often involve high complexity when multiple algorithms are combined to generate output strategies, and their performance can be limited when allocating joint resources through combined output actions. (2) Existing meta-DRL methods typically require extensive pre-training on large datasets to achieve optimal results, which makes them difficult to apply in scenarios where data collection is limited. As a result, improving the efficiency of meta-DRL methods and reducing their dependency on extensive data remain pressing challenges.

To address these challenges, in this paper we integrate meta-reinforcement learning with the OFDMA framework to optimize information energy efficiency per unit power for autonomous decision-making in offshore base stations. We propose a joint resource allocation method based on knowledge-embedding meta-reinforcement learning. This method improves the meta-DRL approach's ability to generate action combination strategies for joint resource allocation by aligning the distribution of multiple agent actions through dynamic transfer mapping. By incorporating knowledge embedding, we design a domain-knowledge-based physical guidance loss function to guide the meta-DRL model in allocating power and spectrum in accordance with the physical world's known rules, thereby reducing the model's dependency on large amounts of data. The proposed method aims to address dynamic resource demands in maritime wireless communication networks, offering a robust and scalable solution. The main contributions of this paper are as follows:

1. A time-frequency resource management model and objective optimization function for the OFDMA system in maritime wireless networks are proposed. Focusing on enhancing time-frequency resource utilization, a time-frequency resource block allocation model is developed to jointly optimize the bandwidth, power, and spectrum resources of nodes.

2. A joint resource allocation method, KE-MAML, based on meta-reinforcement learning and knowledge embedding, is proposed. This method consists of two networks: an external meta-learning network and an internal DRL network. By incorporating knowledge embedding, a domain-specific physical guidance loss function is designed for the internal network. This function uses known domain knowledge as a soft constraint, generating a physical guidance term that steers the model's optimization and adjustment processes. This approach reduces the data dependency during model training and enhances the model's generalization capabilities.

3. A universal action distribution alignment module is introduced. This module uses various distribution mapping techniques based on the level of conflict within action combinations, enabling agents to generate actions that adhere to real-world constraints. By reducing decision conflicts when agents output action combinations, the module minimizes resource loss and strategic inconsistencies.

The remainder of this paper is organized as follows: Section II introduces the system model and formulates the time-frequency resource allocation problem in maritime wireless communication networks. Section III presents the joint resource allocation method, KE-MAML, based on meta-reinforcement learning and knowledge embedding. Section IV presents the simulation results and performance analysis. Finally, Section V provides a summary and conclusion of the paper.

2 System model

In this paper, we explore a maritime wireless communication network scenario, which integrates air, space, and ground communication networks to provide diverse services for maritime mobile nodes (Fig. 1). Given the challenges of constructing

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large-scale communication infrastructure in the marine environment, maritime mobile nodes must assume additional roles to maintain the wireless communication network. For instance, these nodes can function not only as users but also as temporary base stations or relay nodes, supporting specific communication tasks.

For analytical simplicity, while maintaining generality, we abstract the nodes in our model as network nodes, categorizing them into low-speed nodes (e.g., ships, small drones) and high-speed nodes (e.g., medium to large drones, aircraft), based on their movement rates (Mao et al., 2024). These nodes move continuously and randomly at varying speeds across the sea area.

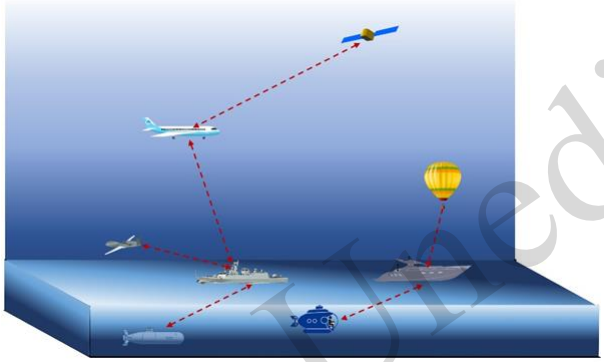

Fig. 1 Maritime wireless network architecture

2.1 System structure

We consider a downlink Maritime Wireless communication orthogonal frequency division multiple access (MWC-OFDMA) system, where the central node (CN) receives data from terrestrial base stations or satellites and subsequently distributes it (e.g., commands) to multiple maritime mobile nodes (MNs) in OFDMA mode (Fig. 2). Given the large distances between mobile nodes, mutual interference among them is neglected.

We assumed that when a mobile node enters the CN's communication range, it can immediately establish a connection with the CN, and when it exits the communication range, the connection is promptly terminated. The network consists of one CN and N SNS (submarine node stations), forming the downlink of the OFDMA subsystem. The total bandwidth B is divided into K subcarrier resource blocks, each with a bandwidth of $f = B/K$. Let N={1,2,…,N} and K={1,2,…,K} denote the sets of SNS and subcarriers, respectively. The frequency corresponding to the k-th subcarrier is f_c, where f_c represents the center frequency.

$$f_k = f_c \pm \left(k - \frac{K}{2} - 1\right)\Delta f \tag{1}$$

If node i is allocated an output power of m W and n_i subcarrier resource blocks, the output power allocated to each block is m/n_i W.

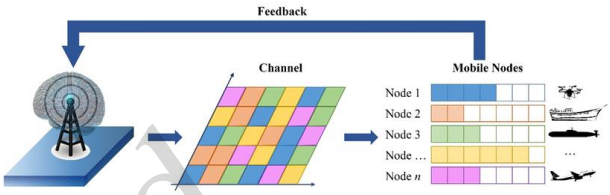

Fig. 2 Schematic diagram of intelligent MWC-OFDMA scheduling

2.2 Optimization scheme for system resource Allocation

Based on the channel transmission model in free space, we derive the total throughput model for the downlink from the base station to the mobile node. Next, by incorporating the unique characteristics of the marine environment and substituting the relevant environmental parameters, we derive the maximum energy efficiency resource allocation optimization scheme for the maritime wireless transmission environment, which is obtained by maximizing the total throughput index.

The logarithmic path loss model is used to calculate the transmission loss during maritime wireless communication.

$$PL\left(d\right) = PL\left(d_0\right) + 10n\log_{10}\left(\frac{d}{d_0}\right) \tag{2}$$

Here, n represents the path loss index, which is 2 in free space.

The relationship between the signal reception power P_r , transmission power P_t , path loss $PL(d)$, fast fading characteristics, and channel gain is expressed as follows:

$$P_r\left(d\right) = \frac{P_t}{PL\left(d\right)} \cdot \left|h\left(f_{d,i}, v_i\right)\right|^2 \cdot G\left(f_{d,i}\right) \tag{3}$$

By substituting Eq. (3) into Shannon's capacity

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equation, the channel capacity C of a single node connected to the base station is obtained:

$$C = B\log_2\left(1+\frac{\frac{P_t}{PL(d)}\cdot\left|h\left(f_{d,i},v_i\right)\right|^2\cdot G\left(f_{d,i}\right)}{N_0B+I}\right) \tag{4}$$

The total throughput of the base station is then calculated as follows:

$$\max\Gamma = \max\sum_{i=1}^{n}C_i = \max\sum_{i=1}^{n}B_i\log_2\left(1+\frac{\frac{P_{t,i}}{PL(d_i)}\cdot\left|h\left(f_{c,i},v_i\right)\right|^2\cdot G\left(f_{c,i}\right)}{N_0B_i+I_i}\right) \tag{5}$$

Given that the maximum bandwidth and output power of the base station remain constant, the OFDMA system divides the entire spectrum into n resource blocks, allocating them all to each time slot. The available bandwidth for each node is determined based on the number of allocated resource blocks. Thus, the problem of maximizing throughput is transformed into an optimal allocation problem for power and spectrum.

For maritime communication, the commonly used air-sea channel path loss model is based on the classical logarithmic path loss formula, with adjustments made for marine propagation environments and sea wave conditions using correction factors. The channel noise model is referenced from Union I T. radio noise (Union, 2016), and the channel gain model is described by Wang et al. (2018), as follows:

$$G_i\left(t,f_{c,i}\right) = L(\gamma,t) + 10n\log_{10}\left(\frac{d_t}{d_{i,k,t}}\right) + \chi_{\sigma}^{i,k,t} + \varsigma F_t \tag{6}$$

where n represents the path loss index, typically set to 1.1 (Wang et al., 2018) due to the sea waveguide effect. $\chi_{\sigma}^{m,k}$ denotes shadow fading, which increases under more adverse sea conditions. To better account for the rapid movement of nodes, an adjustment parameter F is introduced, which is set to -1 when the node is far from the shore base and 1 otherwise. $d_{i,k,t}$ signifies the reference distance from node i to base station k, calculated as follows:

$$d_{i,k,t} = \sqrt{\left(x_{i,t}-x_{k,t}\right)^2+\left(y_{i,t}-y_{k,t}\right)^2+\left(z_{i,t}-z_{k,t}\right)^2} \tag{7}$$

Given the significant distance between the nodes and the base station, a simplified three-ray path loss model is used, with the formula detailed by Wang et al. (2018). The model includes the following components:

$$L\left(\gamma,t\right) = 10\log_{10}\left(\left(\frac{d_t}{d_{i,k,t}}\right)^{\gamma}\left(P_{Los}+P_{R1}+P_{R2}\right)\right) \tag{8}$$

where P_{Los}, P_{R1}, and P_{R2} represent the attenuation of the main path and the two reflection paths, respectively, and γ is the channel environment adjustment parameter, where a higher value indicates a poorer channel environment.

To ensure "relative fairness" in resource allocation among different users and prevent the allocation of excessive resources to some users while leaving others underserved, the allocation for each user is constrained by minimum bandwidth and power limits. Ultimately, the minimum data transmission rate is used to meet user service quality demands, ensuring that all users can perform their tasks effectively.

In summary, the power-spectrum joint optimization constraint function aimed at maximizing the transmission rate is expressed as follows:

$$\begin{cases}\max\limits_{P_{t,i},B_i}\sum\limits_{i=1}^{n}B_i\log_2\left(1+\dfrac{\frac{P_{t,i}}{PL(d_i)}\cdot\left|h\left(f_{c,i},v_i\right)\right|^2\cdot G_i\left(t,f_{c,i}\right)}{N_0B_i+I_i}\right)\\ s.t.\quad C1: B_{\min}\le B_i\le B_{\max}\\ C2: P_{\min}\le P_{t,i}\le P_{\max}\\ C3: C_i\ge C_{\min,i}\end{cases} \tag{9}$$

3 Meta-reinforcement learning method for joint resource allocation based on knowledge embedding

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Given the resource constraints and complex dynamics of maritime wireless communication networks, it is impractical for agents to learn all environmental changes solely through training. Therefore, the generalization ability of agents is particularly crucial in such complex and dynamic environments. deep reinforcement learning (DRL) benefits from the strong fitting capabilities of deep learning but is inherently limited by its data dependency. When an agent encounters an unfamiliar environment where obtaining a large amount of observation data is challenging, it must rely on in-depth analysis of limited data and empirical knowledge to adapt to the environment.

To conserve resources, we consider having the agent generate multiple resource allocation plans simultaneously. However, ensuring that these plans align with real-world constraints and logic can be difficult.

In response to these challenges, in this section we introduce a meta-reinforcement learning approach for joint resource allocation, termed knowledge embedding model-agnostic meta-learning (KE-MAML). This method is framed from both the loss function and action output perspectives. It comprises two main components: an external component, which is a model network based on meta-learning, and an internal component, which is a strategy network derived from deep reinforcement learning.

3.1 Basic principles

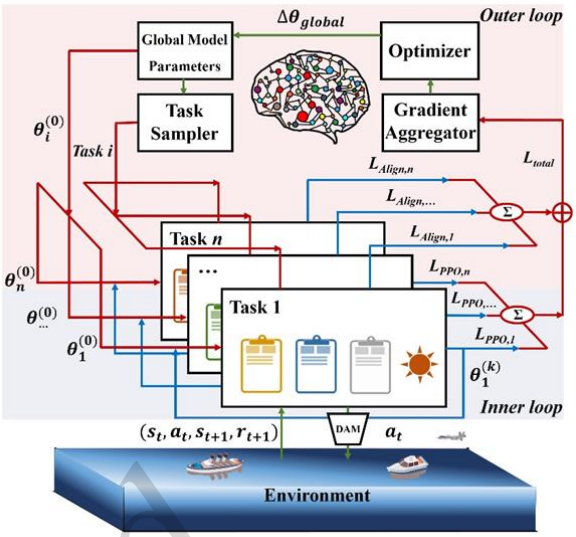

Fig. 3 Dynamic joint resource allocation method for maritime wireless communication based on knowledge embedding

The proposed method incorporates two loops—an internal loop and an external loop—to optimize both the internal and external model networks. The external model network generates random task sets and initial strategies, which are then passed to the internal loop for learning and optimization. In the internal loop, the action distribution alignment module (DAM) is used to optimize strategies for each task. The module interacts with the environment to collect rewards, calculate task-specific losses, and iteratively update the initial strategy until the task concludes. Finally, the task-specific losses are back-propagated to the external loop. After aggregating the outputs from the internal loop, the external loop adjusts the global policy parameters in the model based on the feedback gradient, thereby improving the generalization and universality of the strategy. A structural block diagram of this method is shown in the figure below (Fig. 3), where the DAM represents the Action Distribution Alignment Module.

(1) Outer loop

The outer loop optimizes the model's initialization global parameters based on the losses provided by the inner loop.

$$\theta^{(0)} = \theta^{(0)} - \beta \nabla_{\theta^{(0)}} \sum_{i=1}^{n} L_{T_i}\left(\theta_i^{(k)}; D_i\right) \quad (10)$$

D_i represents the interaction experience of the i_{th} task T with the environment, and L_i denotes the loss

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function for the i_{th} task T.

(2) Inner loop

The inner loop uses the initial strategy supplied by the outer loop to generate action combinations for different tasks via the DAM module. It then interacts with the environment, accumulates experiences that include state, action, reward, and next state, and inputs these experiences into the loss function to compute gradients. The gradients are used to update the specific strategy parameters for the corresponding task. The physical guidance loss function, grounded in domain knowledge, and the DAM module are described below.

3.1.1 Physical Guidance Loss Function Based on Domain Knowledge

When an agent simultaneously outputs multiple strategies, resulting in numerous action combinations and a vast exploration space, it becomes necessary to steer its strategy optimization direction to align performance with expectations. The physical significance of the loss function lies in quantifying the deviation between the agent's behavior and the desired objective, aiding in guiding the agent's learning process and adjusting its strategy.

In response to this, we introduce and design a physical guidance loss function embedded with domain knowledge. This function uses empirical knowledge to construct a guidance term that incorporates implicit physical rules. The guidance term serves to reduce ineffective behavior during agent exploration, accelerate model convergence, and facilitate rapid iteration of the output strategy towards the desired objective.

Specifically, the agent's physical guidance loss function, grounded in domain knowledge, comprises two components: the basic loss term $Loss_{\text{CLIP}}$ and the physical guidance loss term $Loss_{\text{knowledge}}$, with the relative contribution of each controlled by an adjustment factor α.

The agent's physical guidance loss function, grounded in domain knowledge, comprises two components: the basic loss term $Loss_{\text{CLIP}}$ and the physical guidance loss term $Loss_{\text{knowledge}}$. The proportion of these components is regulated by the adjustment factor α. The central function of α is to balance the gradient contributions from the domain knowledge loss and the strategy optimization loss. Ideally, the gradient magnitudes of these two components should be comparable to prevent any single part from dominating the update direction.

Mathematically, this is expressed as:

$$Loss_{new} = Loss_{CLIP} + \alpha \cdot Loss_{knowledge} \tag{11}$$

where the value of α is:

$$\alpha \approx \frac{\left\| \nabla Loss_{CLIP} \right\|}{\left\| \nabla Loss_{knowledge} \right\|} \tag{12}$$

The basic loss term, $Loss_{\text{CLIP}}$, uses a clipped objective function that optimizes the surrogate loss. This loss function evaluates the ratio of the advantage of the new strategy over the old one, thereby constraining the policy update.

$$Loss_{CLIP} = \hat{E}_t \left[\min\left(r_t\left(\theta\right)\hat{A}_t, clip\left(r_t\left(\theta\right), 1-\varepsilon, 1+\varepsilon \right)\hat{A}_t \right) \right] \tag{13}$$

Here, $r_t(\theta)$ represents the ratio of the new strategy probability to the old strategy probability, and A_t denotes the advantage estimate.

The physical guidance loss function, grounded in domain knowledge, is defined by the difference between the expected throughput and the actual throughput. The objective is for the agent's performance to progressively approach the theoretical maximum throughput.

In this context, n represents the number of nodes, and v_i denotes the actual rate of the i-th node, which is determined by the power and resource block allocation. The Shannon capacity formula is used as domain knowledge to establish the expected throughput.

$$\begin{aligned} E\left\{v_{total}\right\} &= E\left\{B\log_2\left(1+SNR\right)\right\} \\ &= E\left\{B\log_2\left(1+\frac{\mathrm{P}_r}{N_0 B}\right)\right\} \end{aligned} \tag{14}$$

Given that both N_0B and B are significantly greater than 1, and the signal-to-noise ratio (SNR) is appropriately amplified, the final equation can be formulated as follows:

$$\begin{aligned} E\left\{B\log_2\left(1+\frac{\mathrm{P}_r}{N_0 B}\right)\right\} &\ll \log_2\left(1+E\left\{\mathrm{P}_r\right\}\right) \\ &= \log_2\left(1+P_{\max}\right) \end{aligned} \tag{15}$$

The resultant loss function is then expressed as:

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$$Loss_{new} = \hat{E}_t\left[\min\left(r_t(\theta)\hat{A}_t, clip\left(r_t(\theta), 1-\varepsilon, 1+\varepsilon\right)\hat{A}_t\right)\right] + \alpha \cdot \left[\log_2\left(1+P_{\max}\right) - \sum_{i=1}^{N} v_i\right] \tag{16}$$

Next, we analyze the properties of the physical guidance loss function rooted in domain knowledge.

It is known that L is smooth, bounded, and Lipschitz continuous (Schulman et al., 2017), and LLL can be abstracted as a function. Since the rate v, number of nodes n, and the expected throughput ccc are all bounded, this function is also smooth, bounded, and Lipschitz continuous. Therefore, the physical guidance loss function $Loss_{\text{new}}$ satisfies the convergence conditions of the algorithm.

3.1.2 Distribution alignment module

In scenarios where the agent simultaneously performs spectrum and power allocation actions, mismatches in the action space may arise, leading to conflicts in the strategies. To address this issue, a versatile dynamic distribution mapping module has been designed to optimize and adjust the multi-action output weights of agents in deep reinforcement learning (DRL). Depending on the degree of conflict between the action distributions, various methods are used to map and enhance the distribution, thereby avoiding unreasonable action combinations.

Specifically, consider the case where the agent simultaneously outputs two actions, A and B. If action A is selected as the benchmark, the distribution of action B is adjusted towards action A. When the output distributions of actions A and B do not completely conflict, a weighted mapping approach is used to adjust the weights, with the retention of action B's information being controlled by parameters. On the other hand, when the output distributions of actions A and B are in complete conflict, the weights of the non-zero distribution are modified using a migration mapping method. The specific mapping formula is outlined below:

$$B'[i] = \begin{cases} \dfrac{B \cdot A^{\beta}}{\sum\left(B \cdot A^{\beta}\right)} & A \cdot B \neq 0 \\ \begin{cases} \dfrac{B_{sum} \cdot A[i]}{\sum A} & , A[i] > 0 \\ 0 & , A[i] = 0 \end{cases} & A \cdot B = 0 \end{cases} \tag{17}$$

where β is the parameters that control the degree of adjustment for the distributions of actions A and B.

3.2 Algorithm flow

The pseudo code for the KE-MAML method is as follows:

Algorithm Knowledge embedding model-agnostic meta-learning

Input: $p(T)$: distribution over task, α, β, γ :step size hyper-parameters
Output: something
// Step 1
Randomly initialize θ
while not done **do**
// Step 2
Sample batch of tasks $T_i \sim p(T)$
// Step 3
for all T_i **do**
Use module DAM to select actions and interact with the environment according to θ
Calculate loss $\theta_i^{(k)} \leftarrow \theta_i^{(0)} - \lambda \nabla_{\theta_i^{(0)}} L_{T_i}\left(\theta_i^{(k)}; D_i\right)$
if experience buffer size > batch size
Compute adapted parameters with gradient descent: $\theta_i^{(k)} \leftarrow \theta_i^{(0)} - \lambda \nabla_{\theta_i^{(0)}} L_{T_i}\left(\theta_i^{(k)}; D_i\right)$
end
end for
// Step 4
Update $\theta^{(0)} \leftarrow \theta^{(0)} - \beta \nabla_{\theta^{(0)}} \sum_{i=1}^{n} L_{T_i}\left(\theta_i^{(k)}; D_i\right)$
end while

3.3 Algorithm complexity analysis

The optimization of the outer meta-parameters involves calculating the meta-gradients for multiple tasks. Let T denote the number of tasks. The gradients are computed, and a backpropagation step is performed for each task. Consequently, the time com-

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plexity for this step is $O(T \times k \times d)$, where k is the number of meta-learning task gradient updates and d is the dimensionality of the model parameters.

In the inner loop, the steps for updating the strategy include data collection, loss function calculation, and strategy updating. The time complexities for these steps are $O(N)$, and $O(m \times d)$, respectively. Here, N is the number of samples and m denotes the number of gradient updates during the inner loop updates. Therefore, the total time complexity for the inner loop is approximately $O(N \times d + m \times d)$.

By combining the complexities of both the inner and outer loops, the overall time complexity of the algorithm is $O(T \times k \times d + N \times d + m \times d)$.

The model used in this method consists of three fully connected layers, with 300, 150, and 8 neurons in each layer, respectively. Thus, the number of parameters d is 49,820. The gradient update frequency m for the inner deep reinforcement learning algorithm is set to 60 during training and 5 during testing. For the meta-learning task, the gradient update frequency k is set to 30, 10, and 5 during training, and 0 during testing.

3.4 Algorithm convergence analysis

The convergence of the proposed method is discussed in two parts. First, the inner layer uses a reinforcement learning (RL) algorithm whose convergence is based on the theoretical framework of the strategy gradient method. By introducing a "near-end" constraint, the policy update range is limited, enabling the method to approach the optimal strategy while ensuring stability. Previous studies (Schulman et al., 2017) have shown that the near-end strategy optimization algorithm has convergence. The adaptation of this method to the near-end strategy optimization algorithm does not alter the algorithm's convergence condition, allowing us to consider the inner layer algorithm of the proposed method as convergent.

The outer layer uses an improved model-agnostic meta-learning (MAML) algorithm. MAML enables the model to quickly adapt to new tasks through multi-task training, with its convergence typically based on the assumption of task distribution. First, the meta-training tasks and test tasks originate from the same distribution, providing a geometric foundation for convergence. Second, as discussed in Section 3.1, the physical guidance loss function, designed for the MAML algorithm and based on domain knowledge, is Lipschitz continuous, which establishes the boundedness of the algorithm parameter update direction. According to the MAML convergence theory (Alireza Fallah et al., 2020), this ensures that the outer algorithm of the proposed method is also convergent.

In summary, both the inner and outer layers of the proposed method are convergent, showing that the method achieves convergence as a whole.

4 Simulation results and analysis

4.1 Preparing the scenario

The simulation scenario is set within a sea surface region, denoted R*R, with a designated area representing the communication environment. Within this region, an intelligent, low-speed base station node operates, while n high-speed user nodes (ships and aircraft) are randomly distributed and move continuously. The high-speed nodes are categorized into two groups: ship nodes and aircraft nodes, with their proportions randomly generated at the beginning of the simulation. All nodes exhibit random movement patterns, simulating realistic maritime conditions.

Fig. 4 shows a schematic diagram illustrating the simulation scenario. The base station node communicates with any mobile nodes that enter its range, while nodes outside this range are disconnected. Communication is established under the assumption that all nodes are within the base station's communicable range, with a communication frequency band selected from the satellite communication spectrum to account for maritime conditions.

The simulation consists of both training and testing phases. In the training phase, 600 tasks are randomly generated across three distinct interference channel environments, with each task lasting 60 s, totaling 36,000 samples. During the testing phase, 20 unique tasks are randomly selected from three different channel environments, amounting to 60 tasks.

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For performance evaluation, moving averages of every 10 tasks are computed.

Key simulation parameters:

- Channel environments are based on marine conditions.
- Node positions and velocities are initialized randomly.
- All nodes undergo continuous random movements with varying altitudes and communication link parameters.

Ocean channel parameters are referenced from Union (2016), basic scene parameters from Xia et al. (2020), and environmental communication factors such as weather and Doppler frequency shift from Bekkadal (2010).

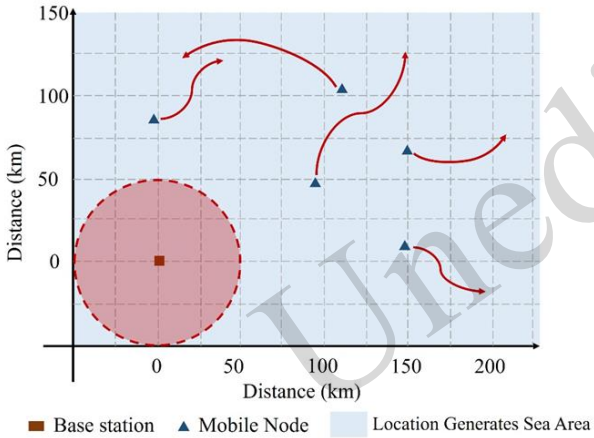

Fig. 4 Schematic diagram of simulation scenario

Table 1 Simulation parameter settings

Name of simulation parameter	Simulation parameters
Number of agents	1
Agent speed (*m*/*s*)	[1,15]
subscriber number	2-8
User speed (*m*/*s*)	[5,18]/[125,280]
Node turning angle	[-0.25π,0.25π]
Task duration (s)	60
Agent transmit power (W)	100
Channel interference in training scenario (dB)	10±4、15±3、20±2
Test scenario channel interference (dB)	10、25、35
Optional range of node spectrum (MHz)	2010-2030
Resource block bandwidth (kHz)	15

To validate the performance of the proposed KE-MAML method, several leading meta-learning algorithms were selected for comparison:

- MAML (Finn et al., 2017)
- MAML-PPO (Jang et al., 2021)
- RL2 (Duan et al., 2016)

Additionally, ablation experiments were conducted to validate the functionality and performance of the proposed components. The ablation comparisons included:

- Loss_MAML-PPO: A version of the MAML-PPO algorithm where the loss function is modified to incorporate domain-specific knowledge through a physical guidance loss function.
- DAM-MAML-PPO: The MAML-PPO algorithm enhanced solely by the inclusion of the Distribution alignment module (DAM).

Table 2 Algorithm hyperparameters

Hyperparameters	Parameters
Learning rate	10^{-4}
Number of layers	3
Number of neurons	300/150/8
Sample time（*s*）	1
Discount factor	0.95
Sample batch size	600
Experience buffer length	$1.2*10^{-5}$
Outer loop update times (training/testing)	30/0
Inner loop updates times (training/testing)	20/5

4.2 Analysis of simulation results

Fig. 5 presents a comparison of the total throughput for nodes connected to the base station over the task duration, with the channel environments deteriorating from left to right. To begin, we focused on comparing performance within the ablation experiments. Examining the results under channel one conditions, it is evident that, compared to MAML-PPO, the DAM_MAML in the ablation experimental group showed an improvement of 14.28%. This indicates that the DAM module effectively reduces the output of non-standard actions, mitigating resource idleness or waste caused by policy conflicts. However, there remained a 23.04% gap relative to the proposed method. This discrepancy arises when the DAM module converges the output distribution, as the information loss during the mapping process leads to inefficiencies or failures in the original strategy. As a result, this limits further performance enhancement and reduces the MAML-PPO algorithm's ability to optimize strategies.

On the other hand, Loss_MAML-PPO in the ablation experimental group showed a reduction in performance of 4.21%. This decline occurs when the

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agent's resource block allocation and power allocation actions conflict. The mere embedding of physical knowledge is insufficient to robustly guide the model, and it struggles to compensate for the performance drop induced by policy conflicts. When the physical knowledge loss function guides the model towards a better solution, the conflicting allocation of resource blocks and power slightly increases the difficulty for the agent to find the optimal solution.

However, when both modules were combined, the performance showed a significant improvement of 40.62% compared to the benchmark MAML-PPO algorithm. This enhancement is attributable to the DAM module's ability to reduce unnecessary exploration by avoiding action combinations that deviate from physical reality, while the physical knowledge loss function guides the agent's exploration. Consequently, the physical knowledge loss function compensates for the information loss during the action distribution mapping process, thereby boosting the effectiveness of the combined modules.

In contrast, the RL2 algorithm struggled to handle highly complex tasks and adapt to environments with strong dynamics and scarce data. Furthermore, the strategic conflicts among the agent's multiple output actions contributed to its overall inferior performance compared to MAML-PPO and its variants.

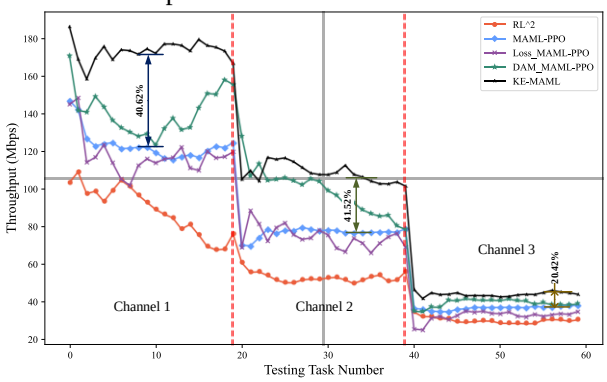

Fig. 5 Comparison of total throughput

When comparing performance across different channel environments, the proposed method consistently showed a significant performance advantage, even as the channel conditions worsened. In channel 2 and channel 3 environments, performance improvements of 41.52% and 20.42%, respectively, were observed relative to the standard MAML-PPO algorithm. However, the margin of improvement gradually diminished as the channel conditions deteriorated. This trend can be attributed to the severe channel impairments, which limit the maximum communication capacity, thereby reducing both the number of optimal solutions and the performance differences between various allocation schemes.

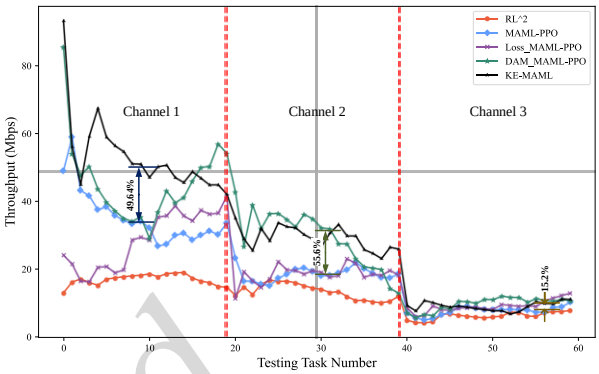

Fig. 6 Comparison of average throughput of nodes independent of number

Fig. 6 presents the comparison of average throughput for number-independent nodes, while Fig. 7 shows the comparison of fairness coefficients for power allocation. In the channel 1 environment, the proposed method outperformed the benchmark method (M) by 49.64% in average throughput and achieved an increase in average fairness coefficient of 0.04. This indicates that the proposed method not only improves throughput but also maintains a reasonable level of fairness. By comparing the performance of the algorithm across three different channel environments, we observed that the transmission rate decreased as channel interference increased. In the channel two environment, although the average performance of the DAM-MAML-PPO method was comparable to that of the proposed method, the transmission rate showed significant variability due to randomness. This variability further demonstrates the strong adaptability of the proposed method in dynamic environments. In the channel three environment, the impact on the transmission rate was more pronounced, compressing the performance advantages among the methods. Nevertheless, the proposed method still achieved a 15.2% improvement.

A comparison between Figs. 5 and 6 reveals that the curves for average and total throughput of the proposed algorithm's nodes do not align, suggesting that the algorithm's strategy prioritizes strengthening higher-performing nodes over supporting weaker ones. This reflects the resource allocation strategy in

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scenarios where resources are constrained or unfamiliar.

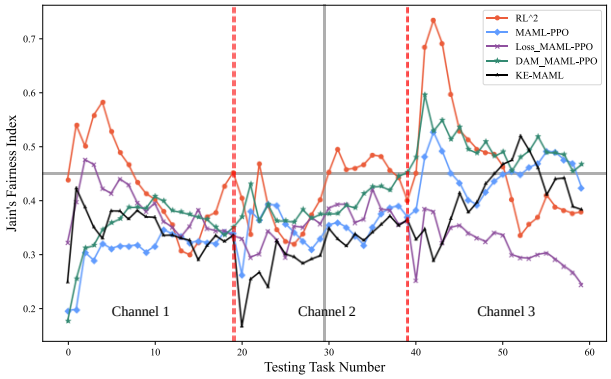

Fig. 7 Comparison of fairness coefficient

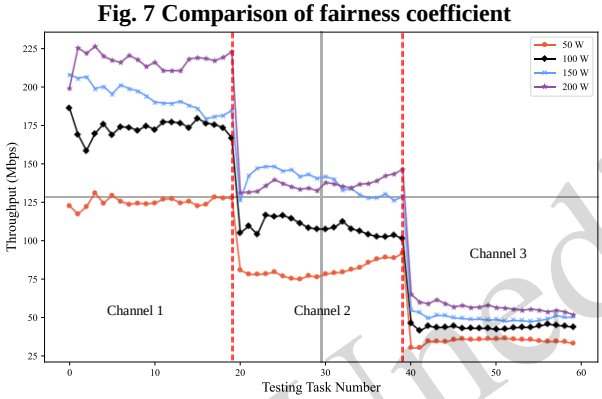

Fig. 8 Comparison of throughput comparison under different P_{max}

Additionally, when compared to other control algorithms over time, although the proposed algorithm achieved higher average throughput in channel 1, its fairness coefficient was lower. This implies that, in this scenario, throughput and fairness are inversely related. However, in channels 2 and 3, the fairness coefficient of the proposed algorithm gradually improved relative to other control algorithms. This improvement is attributable to the physical guidance loss function based on knowledge embedding, which helps the agent recognize that more challenging environments lead to smaller disparities in node allocation schemes, resulting in a fairer allocation with higher throughput. This highlights the proposed algorithm's ability to quickly adapt to environmental changes, identify optimal solutions for maximizing throughput, and exhibit strong generalization capabilities in unfamiliar environments.

Fig. 8 compares the continuous adaptability of the proposed algorithm across various P_{max} values. The results clearly show that the proposed method shows excellent continuous adaptability at all P_{max} values. As the model updates in response to changing channel environments, the overall throughput performance remains stable, with no significant drops. This highlights the superior adaptability of the proposed method.

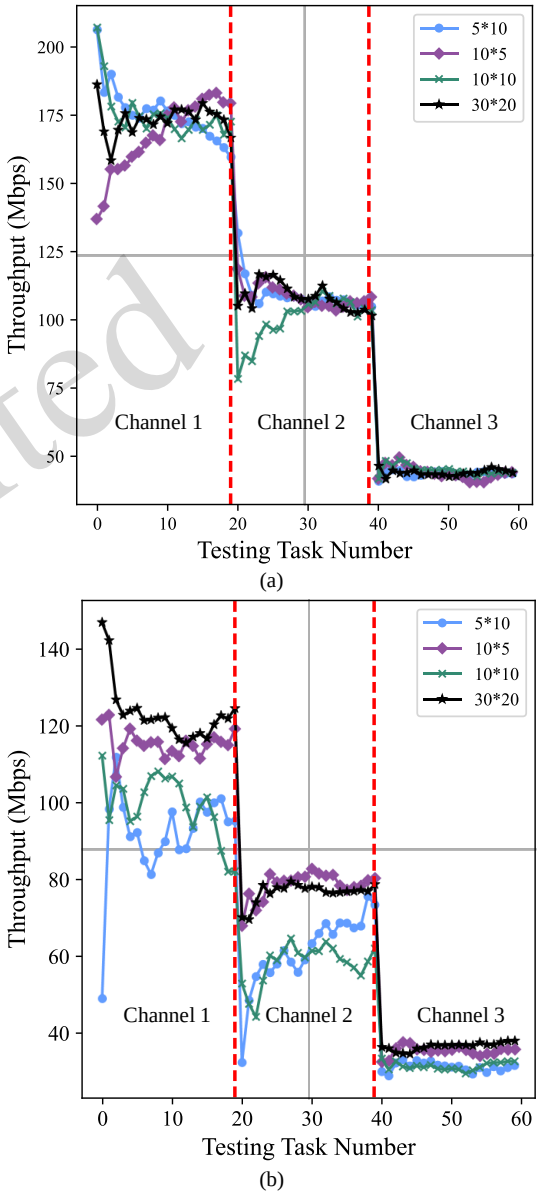

Fig. 9 Comparison of total throughput under different training data (a) *KE-MAML* (b) MAML-PPO

Table 3 presents the average algorithm performance for tasks with the same channel condition intervals. The proposed method shows significant improvements in throughput performance across various channel environments, albeit with a trade-off in fairness. This effectively addresses the needs of

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resource-constrained environments, where maximizing throughput is often prioritized over fairness.

The superior performance of the meta-reinforcement learning algorithm is closely linked to the pre-trained global parameter model. Fig. 9 and Table 2 present the curve comparisons and the mean value and mean square deviation comparisons of the model's maximum throughput performance under variable numbers of internal and external loop trainings. Here, $m \times n$ represents the number of external loops, while n denotes the number of tasks learned in each external loop. A comparison between the left and right figures reveals minimal performance disparities among models corresponding to different training quantities across the three channel environments. In contrast, the benchmark MAML-PPO algorithm shows significant performance variation, indicating a higher dependency on pre-training data compared to the proposed method. This is because the proposed algorithm leverages the physical guidance loss function, based on knowledge embedding, to guide model optimization even in the absence of extensive pre-training data. Additionally, the DAM module reduces impractical action combinations, minimizing the data required for model exploration and learning, thereby improving the efficiency of pre-training data utilization. Consequently, the volume of pre-training data has a more significant impact on the benchmark algorithm than on the proposed method. Table 4 further shows that the mean square deviation of total throughput for the proposed method was smaller than that of the benchmark algorithm, highlighting the proposed algorithm's robustness in scenarios where obtaining substantial pre-training data is challenging. This indicates a reduced reliance on pre-training data.

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Table 3 Algorithm performance comparison

Channel 1/2/3	Total throughput (M)			Average throughput of number independent nodes (M)			Fairness index		
DAM_MAML	140.9	98.52	39.71	45.42	29.05	9.8↑	0.35	0.39	0.5↑
LOSS_MAML	118.1	74.52	32.76	28.81	18.57	9.2	0.38	0.36	0.31
MAML-PPO	123.29	76.67	36.77	35.41	18.76	7.96	0.31	0.35	0.45
RL^2	88.77	53.25	30.59	16.73	13.26	6.3	0.43↑	0.42↑	0.48
KE-MAML	**173.37↑**	**108.5↑**	**44.28↑**	**52.99↑**	**29.19↑**	9.17	0.35	0.31	0.41

Table 4 Comparison of total throughput under different training data

Training data size	KE-MAML			MAML-PPO		
	Channel 1	Channel 2	Channel 3	Channel 1	Channel 2	Channel 3
5*10	175.71	108.94	43.79	92	61.4	31.27
10*5	167.37	108.55	44.04	115.41	78.57	35.49
10*10	175.19	100.36	45.16	99.1	58.23	31.6
30*20	173.37	108.5	44.28	123.29	76.67	36.77
Mean square error	3.83↓	4.16↓	0.6↓	14.41	10.39	2.76

5 Conclusions

In maritime wireless transmission networks with resource-constrained OFDMA systems, power and spectrum allocation play a crucial role in enhancing system throughput. To optimize this allocation, we propose a time-frequency resource management model coupled with an objective optimization function specifically designed for such systems. Additionally, we introduce KE-MAML, a joint resource allocation meta-reinforcement learning method based on knowledge embedding. The loss function of physical guidance, based on knowledge embedding, is tailored for the inner loop. The optimization and updating of this guidance model allow the agent to minimize ineffective experience in strategy learning within the current environment. Additionally, to address the issue of the low correlation between strategies when multiple strategies are output, an Action distribution alignment module (DAM) is designed at the action output stage. This module helps prevent

unreasonable action-output combinations, reduces the difficulty of agent exploration, and minimizes resource waste caused by inappropriate action matcing. ineffective action combinations and experience accumulation are curtailed, thereby reducing the amount of pre-training data required for the model.

Simulation experiments show that KE-MAML serves as an effective communication resource allocation strategy, sacrificing fairness in favor of maximizing system throughput in resource-limited and unfamiliar environments. Compared to various benchmark methods, KE-MAML significantly enhances system throughput across diverse channel conditions, further validating the effectiveness of our joint resource allocation meta-reinforcement learning method grounded in knowledge embedding.

This study not only broadens the application of existing knowledge embedding techniques but also offers novel solutions to the challenges of communication resource allocation in unfamiliar environments. In the future, our work will concentrate on several key areas: the collection and verification of real-world maritime wireless communication network data, addressing the catastrophic forgetting problem in the model, and tackling the adaptation challenges associated with extending it to multi-agent systems. These efforts aim to enhance the robustness and applicability of our approach in practical, dynamic, and complex maritime environments.

Contributors

Zhongyang MAO designed the research. Zhilin ZHANG and Yang YOU processed the data. Jiafang KANG and Yaozong PAN drafted the paper. Xiguo LIU and Zhichao XU helped organize the paper. Zhilin ZHANG and Faping LU revised and finalized the paper.

Conflict of interest

All the authors declare that they have no conflict of interest.

Data availability

Data not available due to legal restrictions. Due to the nature of this research, participants of this study did not agree for their data to be shared publicly, so supporting data is not available.

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