Gui-lin Cai, Bao-sheng Wang, Wei Hu, Tian-zuo Wang, 2016. Moving target defense: state of the art and characteristics. *Frontiers of Information Technology & Electronic Engineering*, **17**(11):1122-1153. http://dx.doi.org/10.1631/FITEE.1601321

Moving target defense: state of the art and characteristics

Key words: Moving target defense, Security model, Function-and-movement model, Characteristics

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Motivation

- Moving target defense (MTD) has emerged as one of the game-changing themes to alter the asymmetric situation between attacks and defenses in cyber-security.
- Numerous related works involving several facets of MTD have been published.
- Comprehensive analyses and research on MTD are still absent.

Main idea

- Describing the changes in the traditional defense paradigm and security model caused by the introduction of MTD
 A new security model is introduced to describe the changes
- 2. Presenting a systematic interpretation of published literature to describe the state of the art of three main areas in MTD field
 - (1) A function-and-movement model is provided to give a panoramic overview for understanding the existing MTD research works
 - (2) In the area of MTD theory: extracting the three elements of an MTD
 - (3) In the area of MTD strategy: identifying the common characteristics
 - (4) In the area of MTD evaluation: summarizing existing evaluation approaches

1. The changes on the defense paradigm and process

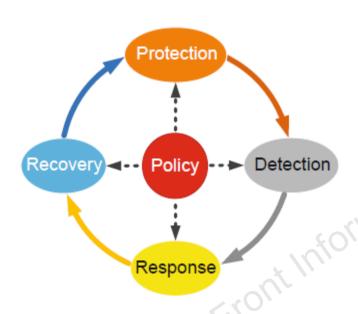


Fig. 1 The policy, protection, detection, response, and recovery (PPDRR) model

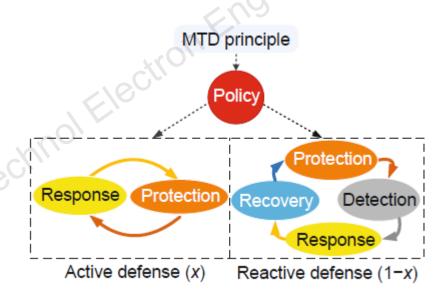


Fig. 2 New security model with moving target defense (MTD)

 $0.5 < x \le 1$, and the value of x is determined by the defender/administrator as a security-cost trade-off.

2(1). A function-and-movement model

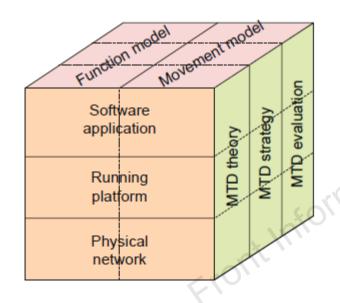


Fig. 3 Function-and-movement model

- Three areas in MTD field
 - MTD theory / MTD strategy / MTD evaluation
- A networking system:
 - Constitution: Software / running platform / physical network
 - Abilities: normal functionality / MTD
- MTD can implemented in one of the three layers or more
- The research of movement involves all the three areas

2(2). The three elements of an MTD technique

- What to move
 - the moving parameter
 - software/application (the category of ST)
 - execution environment (the category of DPT)
 - · running platform, or configuration
 - Network address (the category of NAS)
 - · IP address, port number, or both of the two

How to move

- the way to move
 - Selection: choosing the next value of the moving parameter
 - · Replacement: using the selected new value to replace the old one
- When to move
 - the frequency of moving

- 2(3)-1. The common characteristics shared by MTD strategies
 - The characteristics
 - Four main characteristics
 - multi-candidates / diversity / randomness / limited timeliness
 - A minor characteristic
 - · attack surface reduction
 - The types of MTD technique
 - HETE-type: to make the target less homogeneous
 - DYNA-type: to make the target less static and less deterministic
 - Mixed-type: to make the target less static, less deterministic, and less homogeneous

- 2(3)-2. The necessary and sufficient conditions to create an MTD
 - For each proper MTD, multi-candidates is the necessary condition for all the three types of MTD
 - For an MTD strategy with HETE-type, multi-candidates and diversity are the two necessary and sufficient conditions
 - For an MTD strategy with DYNA-type, multi-candidates, randomness, and limited timeliness are the three necessary and sufficient conditions
 - For an MTD strategy with Mixed-type, multi-candidates, diversity, randomness, and limited timeliness are the four necessary and sufficient conditions
 - Attack surface reduction is an assistant method, and it can only be used in the strategies falling in the categories of ST and DPT

- 2(4). Summarizing the existing evaluation approaches
 - Existing evaluation approaches can be divided into two groups according to their goals
 - One group aims to evaluate the effectiveness of one type of MTD strategies
 - The other group not only evaluates the effectiveness of one type of MTD strategies, but also identifies the parameters that can influence the defense effect of these MTD strategies
 - The shortcomings for the existing evaluation approaches
 - lacking the evaluation of performance and efficiency
 - lacking the comparison among different MTD techniques

Conclusions

There are still some directions that need to be researched in depth in this field

- Practicality
- Hybrid MTD design
- Network monitoring
- Application on existing approaches
- Evaluation
- Application of game theory and adversarial model
- Application of SDN architecture