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# Volterra filter modeling of a nonlinear discrete-time system based on a ranked differential evolution algorithm

**Key words:** Ranked differential evolution, Identification problem, Nonlinear discrete-time systems, Volterra filter model, Premature convergence

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## Motivation

Disadvantages of existing methods:

- ✓ The existing algorithms to update Volterra kernel vector *H* consist of an exact Newton algorithm, least mean squares algorithm, and recursive least squares algorithm, etc.
- ✓ These algorithms are virtually based on the gradient method. The gradient method is easy to trap at a local optimum, not a global one.
- $\checkmark$  The convergence of this method is slow.
- A ranked differential evolution (RDE) algorithm is used to solve the identification problem of nonlinear discretetime systems based on a Volterra filter model.

#### Features of our method

- This paper presents a ranked differential evolution algorithm (RDE) for solving the identification problem of nonlinear discrete-time systems based on the Volterra filter model
- RDE generates a scale factor by combining a sine function and randomness
- RDE modifies mutation operation after ranking all candidate solutions of the population
- Preserve a balance between global search and local search
- Avoid the occurrence of premature convergence

## Framework of our method (I)

The method of identifying nonlinear discrete-time systems can be divided into two parts:

- The nonlinear discrete-time systems is approximated according to Volterra filter model with truncated second-order form. Moreover, the mean square error (MSE) is considered as the objective function to achieve the modeling requirement.
- 2. A ranked differential evolution algorithm is used to find suitable Volterra kernel vector *H* such that MSE is minimized.

### Framework of our method (II)

#### **1. Truncated second-order Volterra filter model**

 The truncated second-order Volterra model is stated.
The Volterra kernel vector in the truncated second-order Volterra model plays an important role in identifying nonlinear discrete-time systems.

③ To enable the model output to approximate the actual system output as much as possible, a suitable Volterra kernel vector should be determined.

④ The mean square error associated with the Volterra kernel vector is used for the designing requirement.

## Framework of our method (III)

#### 2. A ranked differential evolution algorithm (RDE)

1) The RDE adjusts its scale factor dynamically.

2 The RDE improves its mutation operation in terms of the ranked candidate solutions.

③ The RDE is used to optimize the mean square error (MSE).
④ When MSE is minimized by the RDE, an optimal approximation effect is obtained between the model output and the actual system output.

## **Major results**

We compared six optimization algorithms on the identification problem of nonlinear discrete-time systems based on a Volterra filter model. To determine whether the results produced by the RDE algorithm were statistically different from those produced by the other five approaches, Wilcoxon rank-sum tests were conducted at the 5% significance level. The results are shown in Table 1. A *P*-value smaller than 0.05 suggests that the performance of the two approaches was statistically different with 95% certainty, whereas a *P*-value larger than 0.05 indicates no statistical difference.

Problem/Algorithm	PSO	IPSO	DE	IDE	SADE	RDE
Example 1a (N=5)	6.7956×10 <sup>-8</sup>	6.6909×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	NA
Example 1a (N=8)	6.7956×10 <sup>-8</sup>	6.7765×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	3.4156×10 <sup>-7</sup>	NA
Example 1b ( <i>N</i> =5)	1.9177×10 <sup>-7</sup>	1.6571×10 <sup>-7</sup>	2.7451×10 <sup>-4</sup>	3.0566×10 <sup>-3</sup>	7.1135×10 <sup>-3</sup>	NA
Example 1b (N=8)	6.7956×10 <sup>-8</sup>	1.2009×10 <sup>-6</sup>	5.2269×10 <sup>-7</sup>	1.9883×10 <sup>-1</sup>	2.8530×10 <sup>-1</sup>	NA
Example 2a (N=8)	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	2.4706×10 <sup>-4</sup>	NA
Example 2b (N=8)	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.7956×10 <sup>-8</sup>	6.6737×10 <sup>-6</sup>	NA

Table 1 *P*-values from Wilcoxon rank-sum tests of performance results for six problems

"NA" stands for "not available"